Discrete logarithms within computer and network security

Prof Bill Buchanan, Edinburgh Napier

http://asecuritysite.com @billatnapier

Introduction.

Encryption:

- Public/Private Key.
- Key Exchange.

Authentication.

Signatures.

ElGamal.











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Introduction





Intruder

Eve



Privacy (Private Key)
Identity (Public Key)
Integrity (Public/Private Key)







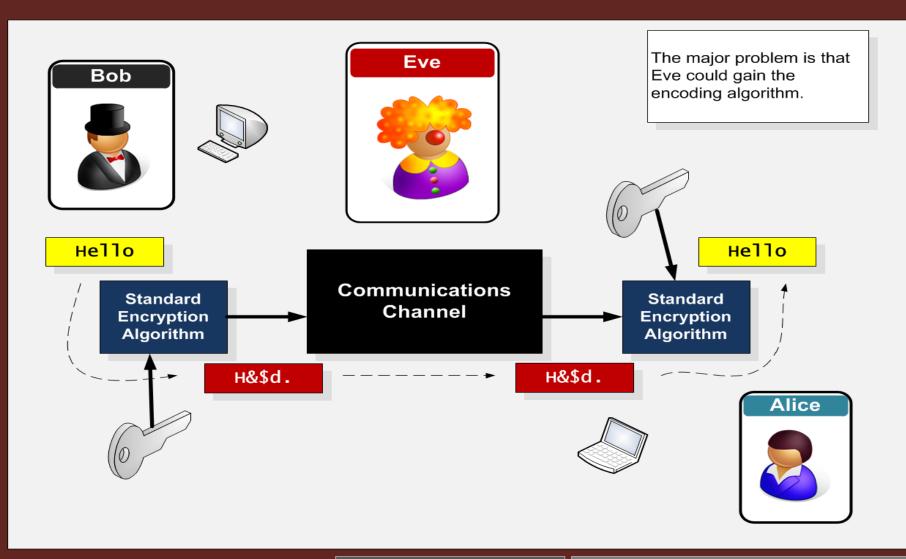
John



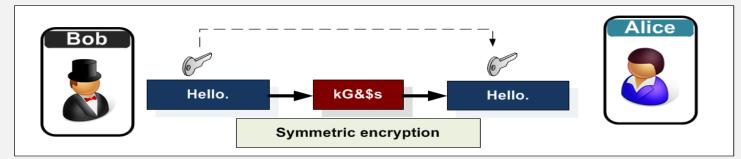
Trusted third party

Trent

Author: Prof Bill Buchanan

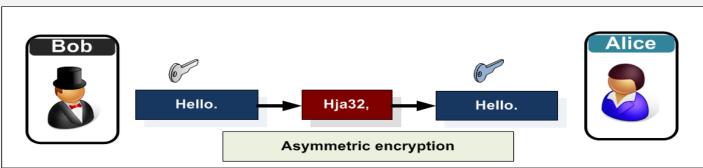


Author: Prof Bill Buchanan Encryption Key-based Encryption



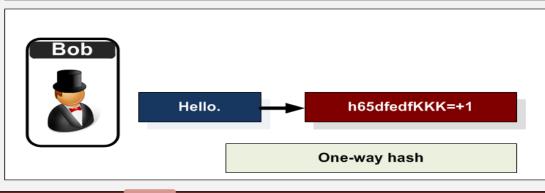
Private-key

Private-key: RC2, RC4, DES, 3DES, AES



Public-key

Public-key: RSA, DSA (factoring prime numbers) FIPS 186-2, EIGamal (Elliptic curve)

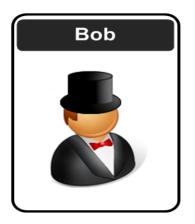


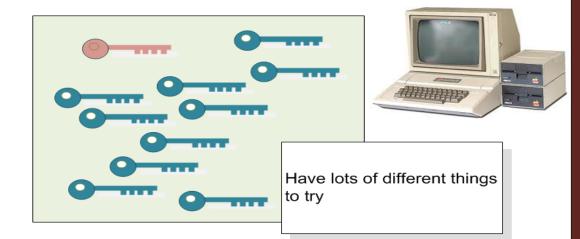


Hashing

Hashing: MD5, SHA-1

Strength: 80-bit DES -> 1024 RSA -> 160 bit Elliptic





13,407,807,929,942,597,099,574,02 4,998,205,846,127,479,365,820,592, 393,377,723,561,443,721,764,030,0 73,546,976,801,874,298,166,903,42 7,690,031,858,186,486,050,853,753, 882,811,946,569,946,433,649,006,0 84,096



Make it mathematically difficult ... prime numbers ... and large number maths









Number of keys

The larger the key, the greater the key space.

Code size	Number of keys	Code size	Number of keys	Code size	Number of keys
1	2	12	4,096	52	4.5×10 ¹⁵
2	4	16	65,536	56	7.21×10^{16}
3	8	20	1,048,576	60	1.15×10 ¹⁸
4	16	24	16,777,216	64	1.84×10 ¹⁹
5	32	28	2.68×10 ⁸	68	2.95×10^{20}
6	64	32	4.29×10 ⁹	72	4.72×10^{21}
7	128	36	6.87×10^{10}	76	7.56×10 ²²
8	256	40	1.1×10 ¹²	80	1.21×10 ²⁴
9	512	44	1.76×10 ¹³	84	1.93×10 ²⁵
10	1024	48	2.81×10 ¹⁴	88	3.09×10 ²⁶

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Encryption

Codes and Secrets One Way Hash

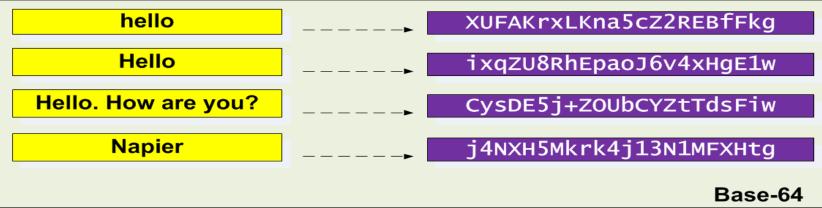


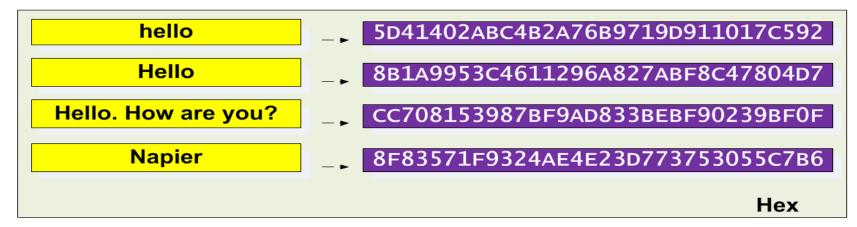












Author: Prof Bill Buchanan Authentication Hashing

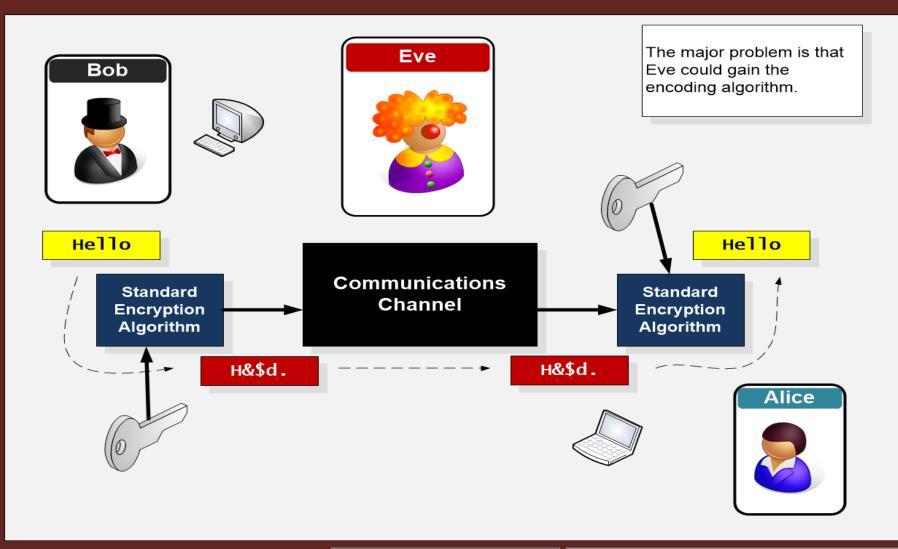
Codes and Secrets Private Key





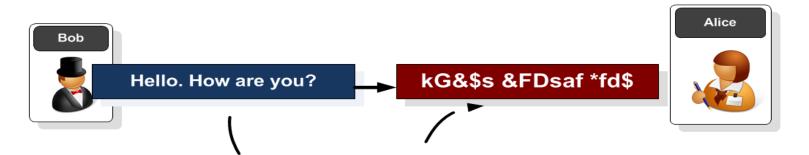






Encryption

Key-based Encryption





kG&\$s &FDsaf *fd\$



The solution is to add **salt** to the encryption key, as that it changes its operation from block-to-block (for block encryption) or data frame-todata frame (for stream encryption) A major problem in encryption is playback where an intruder can copy an encrypted message and play it back, as the same plain text will always give the same cipher text.



Block 1

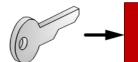
- DES/3DES 64 bits
- RC2 64 bits
- AES/Rijndael 128 bits)

Block 2

- DES/3DES 64 bits
- RC2 64 bits
- AES/Rijndael 128 bits)

Electronic Code Book (ECB)

method. This is weak, as the same cipher text appears for the same blocks.



Encrypted Block

Encrypted Block

Hello \rightarrow 5ghd%43f= Hello \rightarrow 5ghd%43f=

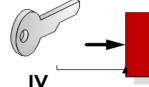
Block 1

- DES/3DES 64 bits
- RC2 64 bits
- AES/Rijndael 128 bits)

Block 2

- DES/3DES 64 bits
- RC2 64 bits
- AES/Rijndael 128 bits)

Adding salt. This is typically done with an IV (Initialisation Vector) which must be the same on both sides. In WEP, the IV is incremented for each data frame, so that the cipher text changes.



Encrypted Block

Encrypted Block

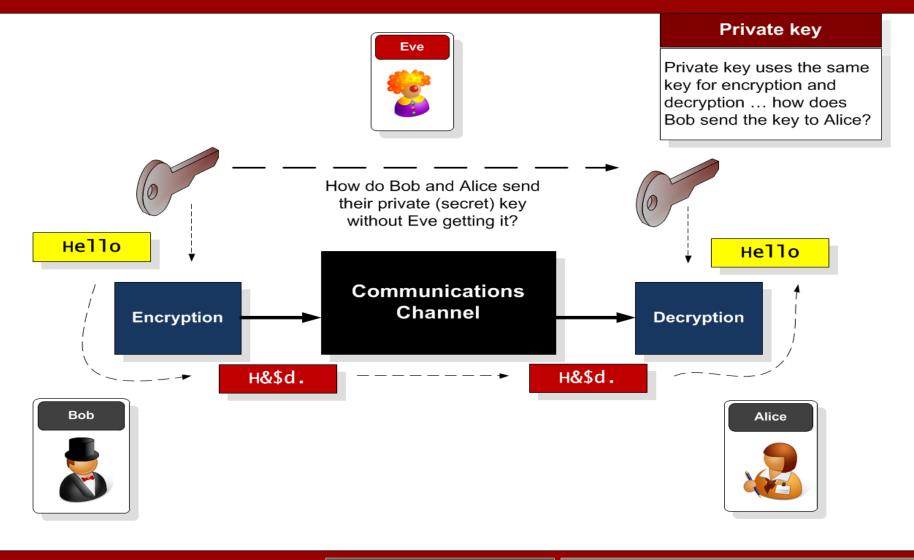
Codes and Secrets Passing Keys

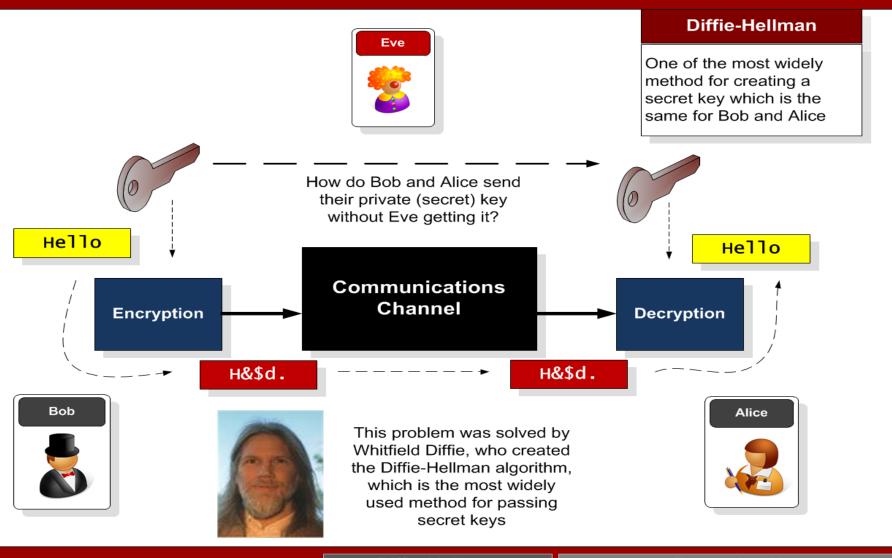






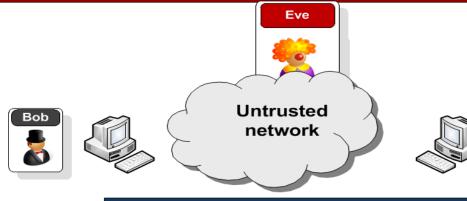






Diffie-Hellman Encryption Keys

Author: Prof Bill Buchanan



Diffie-Hellman

Eve can listen to the values of A and B, but should not be able to determine the secret key

1. Both nodes agree on two values (G and *n*)

2. Generate a random value (x)

2. Generate a random value (y)

Alice

3. $A = G^x \mod n$

3. $B = G^y \mod n$

5. $K1 = B^x \mod n$

4. A and B values exchanged

5. $K2 = A^y \mod n$

K1 and K2 should be the same and are the secret key







Diffie-Hellman

Eve can listen to the values of A and B, but should not be able to determine the secret key

1. Both nodes agree on two values (5 and 7)

2. Generate a random value (2)

2. Generate a random value (3)

Alice

3. $A = 5^2 \mod 8 = 25 \mod 7 = 4$

3. $B = 5^3 \mod 7 = 125 \mod 7 = 6$

4. A and B values exchanged

5.
$$K1 = 6^2 \mod 7 = 36 \mod 7 = 1$$

5.
$$K2 = 4^3 \mod 7 = 64 \mod 7 = 1$$

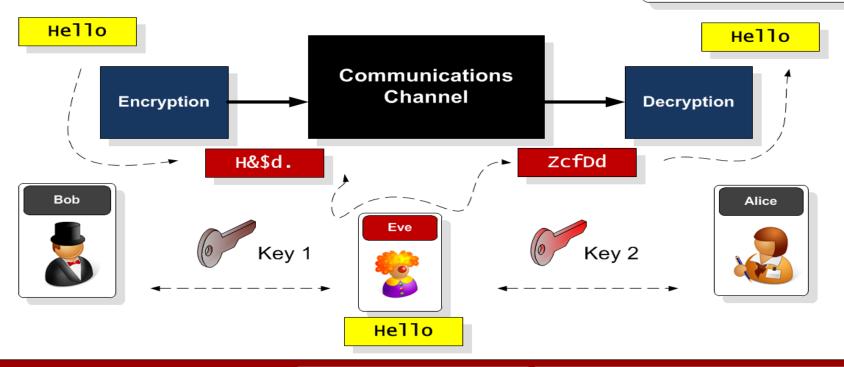
K1 and K2 should be the same and are the secret key



Diffie-Hellman suffers from a man-in-themiddle attack, where Eve negotiates for each side, and creates two encryption channels

Man-in-the-middle

Diffie-Hellman suffers from Eve intercepting the key interchange, so that Bob thinks he's talking to Alice for the key exchange.



Stream Encryption

Codes and Secrets Public Key











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9,137,187,070,061,098,912,312,979,400,361,251,189,847,923,809,497,258,114,688,790,849,334,008,324,856,676,348,809,151,285,118,821,829,375,998,699,013,311,467,364,662,378,853,216,263,996,490,005,611,058,805

p

9,885,919,140,818,765,444,174,626,190,703,294,219,553,850,295,249,705,938,896,539,634,343,302,401,155,295,752,383,276,739,584,190,165,200,823,122,225,274,427,125,934,163,475,191,779,288,529,189,149,818,011

(p-1)*(q-1)

90,329,492,549,158,751,736,593,291,654,313,033,317,391,509,546,977,632,830,551,342,194,781,230,803,832,847,247,315,213,556,011,813,523,182,777,529,551,800,128,685,586,665,697,818,108,995,125,892,738,489,085,065,564,398,419,119,705,178,003,889,155,415,914,402,310,708,147,858,313,669,176,692,847,865,236,706,085,105,432,191,429,510,583,595,108,030,256,069,207,938,161,732,170,083,525,341,774,967,620,008,260,040



With Diffie-Hellman we need the other side to be active before we send data. Can we generate a special one-way function which allows is to distribute an encryption key, while we have the decryption key?



Encryption/ Decryption Communications Channel

Encryption/ Decryption





Solved in 1977, By Ron Rivest, Adi Shamir, and Len Aldeman created the RSA algorithm for public-key encryption.





Public key generates two keys: A public key and a private one. These are special in that if one is applied to encrypt, the other can be used to decrypt

Public-key

Public key are keys which relate to extremely large prime numbers (as it is difficult to factorise large prime numbers). It is extremely difficult to determine a private key from a public key.

Alice











Private Key







Decryption

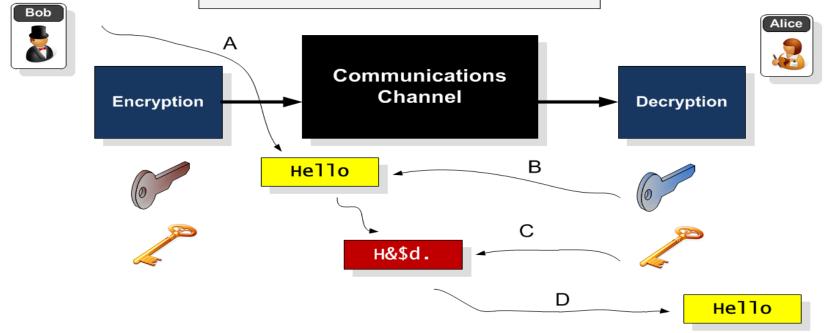




Public-key

- · Once Bob encrypts the message, the only key which can decrypt it is Alice's private key.
 - · Bob and Alice keep their private keys secret.

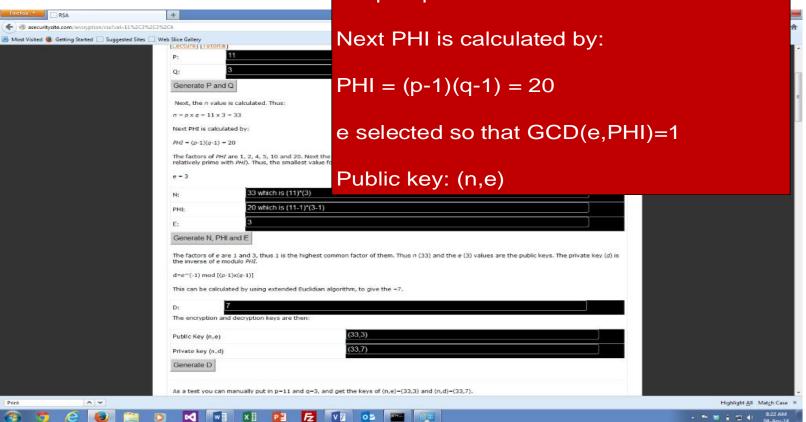
- A. Bob creates the message.
- B. Bob encrypts with Alice's public key and sends Alice the encrypted message
- C. Alice decrypts with her private key
- D. Alice receives the message





Next, the n value is calculated. Thus:

$$n = p \times q = 11 \times 3 = 33$$



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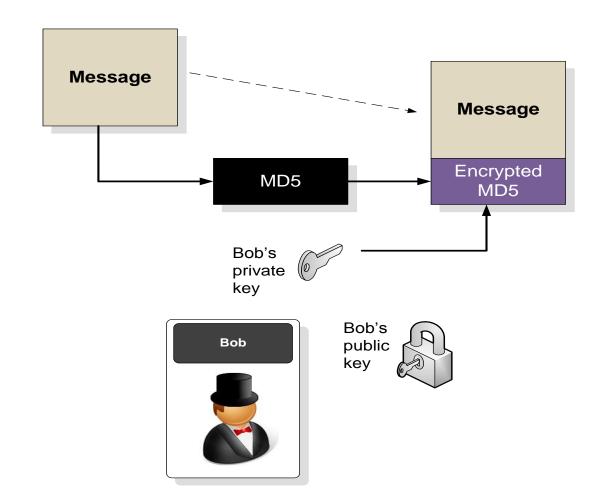




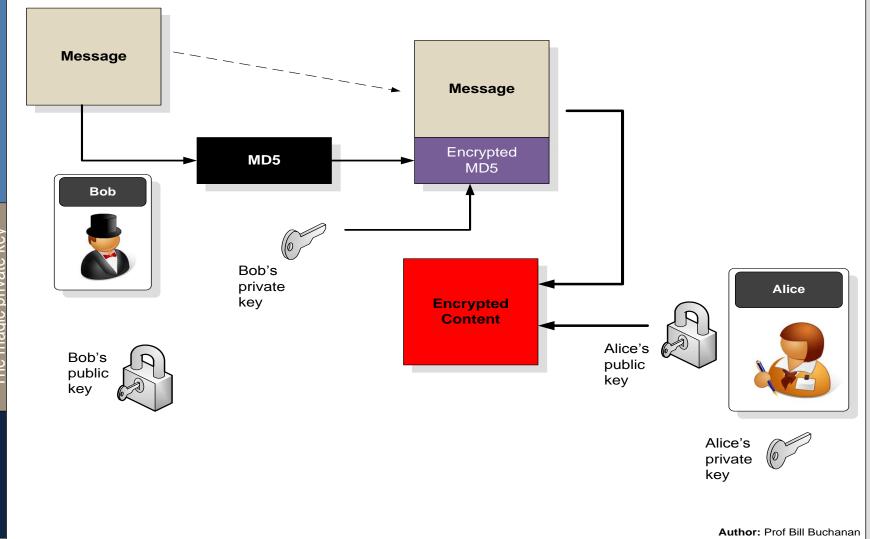




Authentication



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Alice decrypts the message

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EIGamal





$$Y = g^x \mod p$$



Extremely difficult to the value of x, and there can be many solutions





$$Y = 3^4 \mod 17 -> 13$$





First Bob generates a prime number (p) and a number (g) which is between 1 and (p-1):

P:

G:

p

Bob select a random number (x) which will be his private key:

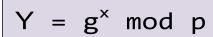
Bob selects a random number(x):

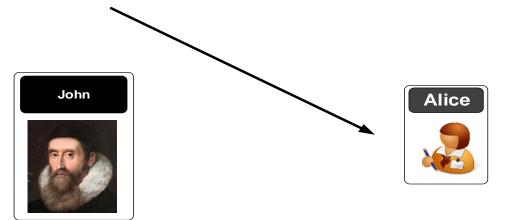
He then calculates Y:

rie trierrealediates 1.

X

Bob sends **g**, **p** and **Y** to Alice.









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S

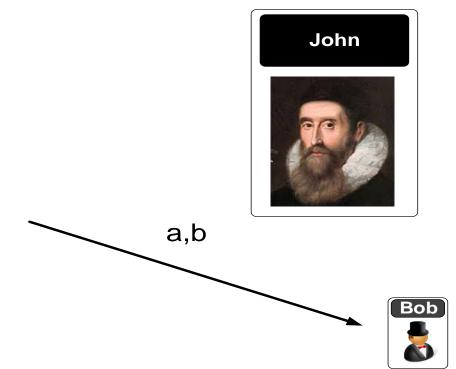
У

M (message)

K (random)

a=g^k mod P

 $b=y^k M \mod P$







Typical application:

Diffie-Hellman used to generate private-key. Public-key used for authentication.

Private-key used for encryption.





Encryption/ Decryption



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Key exchange (Diffie-Hellman)

Secret key used to encrypt/decrypt _ (DES/3DES/AES)



Used to authenticate (RSA)



RSA 2048 bits Replace by:

ElGamal 160bits



Alice

Public key

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