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A Serious Leisure Perspective of Culinary Tourism Co-Creation: The Influence of 2 **Prior Knowledge, Physical Environment, and Service Quality**

3 Abstract

Purpose: Recognising tourists' increasing desire for authentic destination-specific 4 experiences, the hospitality industry has responded by increasing provision of innovative 5 6 culinary activities. This study uses the concepts of serious leisure and terroir to examine how 7 knowledge, physical environment, and service quality influence co-creation within the 8 culinary tourism context.

9 **Design/methodology/approach:** Following cooking class participation, 575 domestic Iranian 10 tourists were surveyed. These educational classes provide opportunities to learn about local 11 foods alongside peers in an interactive setting. Consistent with the benefits of serious leisure, 12 this consumption context could prove conducive to stimulating co-creation.

Findings: Prior knowledge strongly influences tourists' reflective and recreational motives 13 for participation (i.e., the benefits of serious leisure). This shapes how tourists evaluate 14 15 physical environments and service quality therein; influencing value co-creation and supporting serious leisure as the conceptual lens through which to understand experiential 16 17 culinary consumption.

18 Research implications: The proposed conceptual model was tested on domestic tourists 19 following class participation. However, in suggesting that visually-stimulating, tactile 20 premises with olfactory appeal can encourage co-created experiences, the findings are relevant to service touch-point management more generally. 21

| 22 | Originality/value: Recognizing the influential role played by the physical and social aspects |
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| 23 | of experiential consumption, the serious leisure framework improves extant understanding of |
| 24 | value co-creation. |
| 25 | Keywords: co-creation; culinary tourism; physical environment; serious leisure; service |
| 26 | quality; prior knowledge |
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41 **1. Introduction**

42 The importance of the social consumption of food and the experiential value of culinary activities are established across hospitality research. Studies suggest that consumer tastes 43 have evolved, underpinned by increased awareness of new flavours and ingredients; 44 alongside a yearning to experience destination-specific culinary heritage (Mak et al., 2012). 45 Thus, driven by a desire to experience 'real' representations of place (Taheri et al., 2018) 46 recent years have seen food tourism flourish (Robinson et al., 2018). The hospitality sector 47 has responded in-turn, developing innovative offerings in response to tourists' eagerness to 48 49 consume authentic, novel, place-appropriate culinary heritage (Boesen et al., 2017). 50 Accordingly, varied food cultures and culinary traditions within host societies can shape tourists' lived experiences; influencing perceptions of place, decision-making processes, 51 dining choices, and interactions with local hosts (Okumus et al., 2018). 52

Some destinations are therefore inexorably linked to indigenous cuisine. For example, 53 54 tourists' perceptions of destinations with established global culinary heritage (e.g., Italy, 55 France) are influenced by their celebrated gastronomic offerings, with emphasis placed on the quality, maturity, and proficiency of actors and experiences therein (Choe and Kim, 2018). 56 Conversely, in emerging tourist markets characterised by less ubiquitous cuisines, greater 57 emphasis is placed on uniqueness and novelty (Peštek and Činjarević, 2014). Further, 58 culinary tourism can also serve as an anchor for regional development (Hillel et al., 2013; 59 MacKenzie and Gannon, 2019). However, to emphasise the uniqueness of culinary 60 experiences, we draw upon *terroir*. Terroir is predominantly discussed within the context of 61 62 wine research, where it is described as the unique environment characteristics that influence wine quality and taste (Kruger and Viljoen, 2019). In this study, we argue that the physical 63 and social aspects of terroir can be used to demonstrate the uniqueness and authenticity of 64 65 local cuisine in emerging tourist markets. The gastronomic attractiveness of a place is not only contingent on its ability to satisfy tourists' quest for authentic products and activities, but also on convincingly communicating such experiences by linking food, place, and community (Hillel *et al.*, 2013). Therefore, culinary tourism is not solely driven by the quality and variety of food on offer, but also experiential aspects of consumption related to the physical and social characteristics of the 'places' that facilitate leisure activities.

71 Tourists pursuing serious leisure experiences prioritize interesting and fulfilling 72 activities; particularly those likely to provide opportunities to acquire knowledge (Stebbins, 2007). Thus, culinary experiences can be characterised as serious leisure, given their efficacy 73 74 in encouraging knowledge and skill development, and exposure to 'experts' in a field, all 75 while developing "unique social worlds around the activity" (Curran et al., 2018, p.1119). 76 The benefits of serious leisure emerge via culinary experiences thanks to both the physical (Kruger and Viljoen, 2019) and social aspects of terroir (Sjölander-Lindqvist et al., 2019). 77 78 However, this proposition remains untested in hospitality and tourism literature. Culinary 79 experiences involve communal consumption and interaction, where dining atmosphere, 80 service environment quality, and prior knowledge of destination food culture can contribute 81 to the experiential value derived from tourism (Robinson et al., 2018). Accordingly, the 82 hospitality industry has evolved from viewing culinary experiences as passive activities (e.g., 83 serving local cuisine in traditional restaurants) towards recognising their potential as vessels for co-created experiential consumption (Ellis et al., 2018). Consequently, food tours, agri-84 tourism, cooking retreats, and food festivals have emerged to satiate tourists' desires for more 85 86 interactive and engaging culinary consumption (Robinson et al., 2018).

Yet, the most popular example of a participative, co-created culinary experience remains 'cooking classes'; where tourists typically learn the history of local dishes, how to identify unusual ingredients, and indigenous cooking techniques, before cooking and consuming regional food (Agyeiwaah *et al.*, 2019). The verve with which tourists have

91 embraced this opportunity to engage with culinary culture has led to more in-depth offerings, 92 such as tourist-focused 'cooking schools' (Walter, 2017), with some destinations primarily 93 recognised for their high-quality experiential cooking classes (Son and Xu, 2013). Yet, while 94 food tourism remains underpinned by the perceived quality and/or novelty of culinary products (e.g., the food), the appeal of cooking classes also stems from their experiential 95 nature (Walter, 2017). For example, cooking classes can showcase all three aspects of 96 97 gastronomic attractiveness (food, place, and community); demonstrating the intimate link between all three to visitors (Hillel et al., 2013). Accordingly, given their inherently 98 99 participative design, cooking classes represent natural vessels for co-creation, underpinned by involvement and engagement (Robinson et al., 2018). They thus provide opportunities to 100 101 engage in serious leisure, where skill and knowledge-development combine with experiential 102 consumption value to encourage involvement (Curran et al., 2018).

103 Cooking classes thus represent a medium where tourists' desire to undertake serious leisure (underpinned by learning, interaction, and prior knowledge) can combine with high-104 105 quality servicescape design to stimulate co-creation. As such, this study investigates how the interplay between serious leisure, prior culinary knowledge, perceived physical environment 106 107 quality, and service quality can influence the degree of co-creation from the perspective of 108 domestic tourists in an emerging tourism market: Iran. Domestic tourism contributes significantly to the national economy of Iran (Pezeshki et al., 2019), often concentrated in 109 urban areas and underpinned by a desire to visit friends and relatives, pilgrimage sites, the 110 111 Caspian Sea, or Kish Island (Seyfi and Hall, 2018). However, given its rich culinary heritage and growing recognition of Persian cuisine, the cooking class setting may proffer further 112 insights into the factors influencing co-creation within the context of domestic tourism. 113

114 The contributions of this study are therefore three-fold. First, we demonstrate that the 115 serious leisure concept can be used to understand the drivers stimulating tourist participation 116 in cooking classes. This is underpinned by an investigation of how serious leisure influences perceptions of the service environment, shaping co-creation in the process (Fig. 1). As such, 117 118 we respond to calls for further investigation into the importance of serious leisure within 119 hospitality discourse more generally (Curran et al., 2018). Second, we extend terroir (Kruger and Viljoen, 2019) to the cooking class context. In doing so, the study demonstrates that both 120 the physical and social aspects of terroir underpin the extent to which tourists perceive 121 122 experiences as being co-created. Accordingly, we demonstrate that perceptions of physical servicescape and tourists' interactions with others are influenced by prior knowledge and 123 124 serious leisure, impacting upon co-creation. These concepts have yet to be concurrently evaluated in a theoretical model. Finally, the study provides nascent insight into domestic 125 tourist behaviour in an under-researched context, recognising that culinary experience 126 127 discourse typically focuses on international tourists and destinations with globally recognised food heritage (e.g., Italy, Thailand). 128

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FIG. 1

130 2. Theoretical background

131 2.1 Experiential tourism, terroir and cooking classes

Experiential tourism holds multiple cognitive, affective, and sensory attributes (Lee et al., 132 133 2019), with cooking classes serving as special-interest food-related activities underpinned by tangible physiological (food) and intangible (knowledge-transfer) stimuli. Thus, cooking 134 135 class delivery can prove complex for service providers, as the importance placed on tangible 136 and intangible aspects differs depending on tourist type and culinary context (Roberts et al., 137 2014). However, with growing numbers of tourists visiting cookery schools, the need to gain 138 greater understanding of their experiences predicates value creation. Moreover, cooking 139 classes serve as interactive vessels for promoting authentic culinary tourism, offering visitors

the opportunity to engage with local culture via food (Hillel et al., 2013). Tourists' derive experiential value from the authentic, interactive nature of cooking classes, with this underpinned by the physical and social aspects of terroir that combine to determine the gastronomic attractiveness of a destination.

144 Terroir is commonly referred to as the 'taste of place'. In wine consumption, it is crucial in demonstrating authenticity (Bele et al., 2017); contingent on the provenance of 145 physical aspects such as landscape, vegetation, soil quality, and local produce (Kruger and 146 Viljoen, 2019). However, these characteristics shape destination culinary offerings more 147 generally, and may thus be relevant within the cooking class context. Conversely, the 148 149 interactive value of culinary consumption is underpinned by the social aspects of terroir; the 150 practices locals use to add value to physical terroir (Sjölander-Lindqvist et al., 2019). For cooking classes, social terroir refers to joint practices undertaken by hosts and participants, 151 152 and can include visits to local markets, preparing food, learning traditional cooking techniques, and social practices around eating. Interactions also take place between tourists 153 154 and local experts (e.g., chefs, retailers, farmers). As such, cooking classes are characteristically interactive and experiential and may thus embody the physical and social 155 156 aspects of terroir. Further, experiential value may also emerge from interactions with like-157 minded peers, and from acquiring new knowledge and skills; stimulating greater understanding of host culture (Agyeiwaah et al., 2019). These interactive social practices 158 around food production and cooking, alongside marketing practices that influence a 159 160 destination's image, shape the identity of a place and its people, and contribute to visitors' perceptions of experiential value (Marlowe and Bauman, 2019). 161

162 Yet, little remains known about how terroir shapes culinary tourism experiences. Its 163 experiential value remains under-researched within the food-tourism interface more generally 164 (Marlowe and Bauman, 2019), with extant studies typically limiting its application to wine 165 tourism and production (Kruger and Viljoen, 2019). We argue that both physical and social *terroir* are relevant for understanding the experiential value of cooking classes as they can 166 contribute to the perceived authenticity of culinary tourism activities (Bele et al., 2017). With 167 extant studies prioritising its physical aspects (Kruger and Viljoen, 2019); this study contends 168 that social terroir may instead increase the experiential value that tourists' derive from 169 cooking classes through interaction opportunities with locals. For example, as knowledge is 170 171 typically shared by local chefs and educators pertaining to local food, environments, culture and identities, opportunities for value creation are significant (Trubek, 2008). Therefore, 172 173 social interactions may help participants better understand the physical and social aspects of terroir. 174

175 2.2 Co-creating value in food-related experiences

Co-created experiences are formed by interactions between collaborative actors, which create mutual value (Luo *et al.*, 2019). Unlike firm-centric paradigms, a collaborative understanding of consumer-firm interactions is prevalent in studies investigating co-created experiences; literature contends that value is created through involvement and engagement, integrating consumer knowledge into service design. Yet, while tourism studies often concentrate on understanding customer value from the firm's perspective, value generated from tourists can provide more holistic understanding of a firm's value proposition (Wong and Lai, 2019).

However, meeting the expectations of informed culinary tourists can prove challenging. Accordingly, staff quality may predict perceived service quality in the cooking class context, where "staff must be knowledgeable, responsive, friendly, and communicate well" (Wijaya *et al.*, 2017, p.5). Barnes *et al.* (2019) note that consumer perceptions of service quality are closely linked to staff behaviour (e.g., staff being helpful, flexible, and providing personalized service). Nevertheless, few studies expand upon this nascent
understanding of value co-creation within culinary service settings.

190 This study therefore focuses on value developed during co-created culinary tourism experiences. On an individual level, value is created during the "process of interactions and 191 192 transactions occurring between tourists and tourism service providers...during moments of contact in which both are involved" (Buonincontri et al., 2017, p.266). Customers engage in 193 194 co-creation with service providers and peers in various ways, depending on activity type 195 (Roberts et al., 2014). An individual's desire to engage in co-creation can be attributed to 196 many factors, including their consumption motives, which can be influenced by their self- or 197 others-orientation and may have social, economic, hedonic, and/or altruistic antecedents 198 (Etgar, 2008).

199 2.3 A Serious Leisure Perspective on Experiential Value

From a serious leisure perspective, cooking classes can serve as consumption milestones; 200 participants undertake such experiences to learn and develop skills in an area of 'serious' 201 interest to them (Scott, 2012). Stebbins (2007) argues that serious leisure tourism stimulates 202 203 the development of tastes (e.g., food), the acquisition of specialised knowledge (e.g., culinary 204 knowledge), or the development of specific skills (e.g., how to cook). This is consistent with 205 Taheri et al. (2014), who argue that hospitality and tourism activities serve as vehicles for 206 serious leisure when emphasis is placed on engagement, interaction, learning, and 207 participation. Accordingly, cooking classes can be characterised as activities "that people find 208 so substantial, interesting, and fulfilling that...they launch themselves on...acquiring and expressing a combination of special skills, knowledge, and experience" (Stebbins, 2007, p.5). 209

210 In contrast to casual leisure activities (e.g., shopping), Curran *et al.* (2018) argue that 211 two key dimensions underpin serious leisure: reflective and recreational. The reflective 212 dimension includes one's reflections on oneself, one's own knowledge, and one's identity. The recreational dimension encompasses enjoyment of an activity. Subsequently, 213 214 participants' during- and post-experience expectations differentiate casual and serious leisure. Through serious leisure activities, participants gain 'long-lasting and deeper' personal values 215 (e.g., self-enrichment and self-actualization) alongside the formation of group identity 216 (Cohen-Gewerc and Stebbins, 2013; Scott, 2012). Understanding why serious leisure seekers 217 218 engage in activities is therefore important, as antecedent stimulants vary and can lead to different outcomes. For example, Lee and Hwang (2018) demonstrate that education, 219 220 personal enrichment, self-expression, and self-gratification drive participation in serious leisure activities. This study thus proposes that participation in cooking classes can be 221 considered engagement in a serious leisure activity. 222

223 **3. Hypothesis Development**

224 3.1 Effect of Serious Leisure on Perceived Physical Environment and Service Quality

Within the experiential cooking class context, serious leisure can be categorized based on its 225 reflective and recreational significance (Curran et al., 2018). The reflective dimension 226 includes developing one's knowledge base, sharing prior knowledge, self-actualization, and 227 228 identity-development. In contrast, 'recreation' centres on the experience itself, including the enjoyment derived from participation in an activity (Taheri et al., 2014). The physical 229 230 environment an activity occurs within appeals to the sensory dimensions of perceived 231 experiential value (Taheri et al., 2019), which provides immediate, tangible cues from which to appraise one's experiences (Smith et al., 2010). Studies demonstrate that physical 232 environments are crucial within the domain of food tourism, generating value when novel, 233 234 clean, and appealing to all of the customers' senses (Adongo et al., 2015).

Yet, while the physical environment's influence on food-related experiential value is recognized (Ryu *et al.*, 2012), few studies discuss how antecedent desires shape tourists' perceptions within this context. From a serious leisure perspective, cooking classes serve as multi-sensory experiences, with this influencing assessment of the physical environment. Thus, the need to satisfy tourists' desire to undertake serious leisure activities, alongside the visual, tactile, and olfactory stimulus of the physical environment, may influence the experiential value derived from culinary consumption. Therefore:

H1: There is a positive relationship between serious leisure and perceptions of thephysical environment.

Consumers' perceptions of service quality are characterized by their "judgment about 244 a product's overall excellence or superiority" (Zeithaml, 1988, p.3); critical in evaluating 245 culinary tourism experiences (Muskat et al., 2019). Customers assess service quality relative 246 to their prior expectations and the subsequent performance of service providers. Serious 247 248 leisure remains a key determinant of expectations, influencing perceptions of service quality 249 (McCabe et al., 2007). Yet, antecedents to service quality in food-related tourism activities 250 must be understood in a manner consistent with the activity and setting (Henderson, 2009). 251 Serious leisure within this context is complex. Per Woo (2017), consumers seeking serious leisure tend to be more engaged and demonstrate different behaviours than casual leisure 252 seekers. Accordingly, cooking class participants may be more likely to seek both the 253 254 reflective and recreational dimensions of serious leisure (Taheri et al., 2014), shaping their expectations, behaviours, and perceptions of service quality (Henderson, 2009). Therefore: 255

H2: There is a positive relationship between serious leisure and perceptions of servicequality.

258 3.2 Effect of Perceived Physical Environment on Service Quality

Service quality is also dependent on how consumers perceive the physical environment 259 (Hungenberg et al., 2019). In hospitality, the physical environment provides important 260 consumption cues, which can stimulate positive consumer responses and increase experiential 261 value (Taheri et al., 2019). From a serious leisure perspective, participants may expect to gain 262 knowledge from cooking class experiences (Taheri et al., 2014). As such, learning theory can 263 be used to explain the effects of the physical environment on service quality perceptions, with 264 265 emphasis placed on how aesthetics shape learning (Kokkos, 2010). During transformative 266 adult learning experiences (e.g., cooking classes), reflective thinking and sense-making are 267 contingent upon the atmospherics of the environment (Mezirow and Taylor, 2009).

Thus, consistent with serious leisure, aesthetically appealing environments are critical in stimulating the reflective, affective, and imaginative dimensions of learning (Kokkos, 2010). Participants may therefore use service quality as a surrogate for evaluating the cognitive aspects of learning, while using pleasant service environments to evaluate the affective and imaginative dimensions of learning (Kokkos, 2010). As such, pleasant service environments can stimulate higher perceived service quality. Accordingly:

- H3: A positive perception of the physical environment has a positive relationship with
 service quality.
- 276 3.3 Effect of Knowledge on Serious Leisure

Prior knowledge influences consumer expectations, buying behaviour, and engagement in cocreation processes (Im and Qu, 2017). Feeling 'knowledgeable' allows consumers to act more
efficiently; making better-informed decisions. Knowledgeable customers feel in control, and
hold higher self-efficacy, competency, and a greater ability to manage complicated tasks.
Meuter *et al.* (2005) suggest knowledge positively influences engagement, with

282 knowledgeable consumers exhibiting greater role clarity and ability to participate in co-283 created experiences.

284 For cooking class participants, sharing and acquiring knowledge is a key driver of consumption; acquiring new knowledge, novelty-seeking and experiencing 'unusual' foods 285 286 and service environments can encourage tourists to seek out culinary experiences when travelling (Peštek and Činjarević, 2014). Adongo et al. (2015, p.57) consider this the need to 287 288 seek "cultural, educational, novelty, hedonism-meaningfulness, and adverse experiences". The cognitive aspect of novelty-seeking combines with the affective dimension of socializing 289 290 to drive culinary consumption (Smith et al., 2010). The interactive cooking class environment 291 may also contribute to knowledge sharing, with participants acquiring new information while 292 also sharing their own expertise. This echoes Taheri et al. (2014), as sharing one's own knowledge and expertise drives self-actualization, which stimulates positive feelings. 293 294 Therefore:

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H4: Knowledge has a positive relationship with serious leisure.

296 3.4 Effect of Serious Leisure on Co-creation

297 Cooking classes are distinctive; they require greater participant engagement than traditional 298 dining experiences (Ellis *et al.*, 2018). The relationship between serious leisure and the 299 degree of co-creation within the cooking class context can be understood from a serious 300 leisure perspective. This consumption experience requires tourists to engage with co-301 participants and providers, undertaking the functional task of cooking and sharing their own 302 knowledge while learning about the history and heritage of local foods (Ellis *et al.*, 2018).

303 Tourists participating in serious leisure activities seek to develop skills and 304 knowledge (Stebbins, 2007). Through such activities, participants develop an appreciation of 305 service setting aesthetics alongside social relationships with other participants (Curran et al., 2018). Serious leisure seekers tend to take part in activities because they want to align with a 306 307 group in ways that those undertaking casual leisure activities do not (Cohen-Gewerc and 308 Stebbins, 2013). In contrast to other food-related tourist activities (e.g., restaurant visits), cooking classes require tourists to immerse themselves, be more active, and interact during 309 consumption (Walter, 2017). Thus, tourists' level of desire to engage in serious leisure may 310 311 predict the extent to which they engage in co-creation (Grissemann and Stokburger-Sauer, 2012). Cooking classes rely upon the degree of co-creation between tourist and provider, with 312 313 the required level of co-creation higher when compared to conventional culinary experiences. Accordingly, co-created experiences that facilitate provider-participant relationship building 314 offer a better sense of belonging, fun and enjoyment, and stimulate greater physical and 315 316 emotional engagement (Etgar, 2008; Mathis et al., 2016). Subsequently:

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H5: Serious leisure has an effect on co-creation.

318 3.5 Effect of Knowledge on Co-creation

319 Willingness to engage with service providers in the co-creation process is influenced by various antecedents (Buonincontri et al., 2017). For example, prior knowledge influences 320 321 consumer expectations, buying behaviours, and disposition to engage in co-creation (Meuter 322 et al., 2005). Im and Qu (2017) suggest that customers endowed with greater knowledge and 323 self-efficacy are more likely to participate in service co-creation. For cooking classes, serious 324 leisure is likely to be related to knowledge sharing and a willingness to co-create experiences. 325 Thus, to satisfy tourists' desire for serious leisure, cooking classes must offer opportunities to 326 share their own knowledge with others while providing avenues to learn from peers (Storey 327 and Larbig, 2018). Knowledge sharing stimulates participant thinking, fosters creativity and personal growth, and provides opportunities to reflect on one's personal identity (Ballantyne
and Varey, 2006). Thus:

330 **H6:** Customer knowledge is positively related to co-creation.

The perceived physical environment is another antecedent of co-creation. Physical 331 environments can either encourage or hinder customer engagement and willingness to co-332 333 create (Mathis et al., 2016). For food-related activities, the physical environment can elicit positive emotions and increase experiential value (Ryu et al., 2012). Thus, for cooking 334 classes, an engaging physical environment encouraging interaction can provide the 335 environmental cues required to stimulate sensory feelings (Kivela and Crotts, 2006). By 336 designing appealing interiors and managing olfactory stimulus on-site, service providers can 337 inspire co-creation. Thus: 338

339 H7: Perceived physical environment has a positive effect on the degree of co-340 creation.

Perceptions of service quality can impact upon tourists' willingness to engage in cocreation activities with service providers and other participants. The perceived quality of cooking class experiences can be enhanced through the interactive delivery of preparing, cooking, eating, and sharing knowledge about food. Consumers may perceive higher levels of service quality if employees are friendly, responsive, knowledgeable, and demonstrate subject-specific knowledge (Wijaya *et al.*, 2017). These qualities may influence the interactive nature of service delivery and consumers' willingness to co-create. Therefore:

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H8: Service quality has a positive effect on the degree of co-creation.

349 **4. Methodology**

350 4.1 Study context

The proposed model (Figure 1) is assessed within the context of regional Iranian 351 cuisine. Only 61% of Iran's population are Persian, with sizable Azerbaijani, Turkmen, 352 Kurdish, and Jewish minority communities. Geographically, Iran reflects this; located 353 between Central Asia and the Middle East. As such geographical and ethnic diversity 354 influence cooking styles and dishes (Oktay and Sadikoglu, 2018). Yet, derived from a rich 355 heritage of agricultural food processing, wine cultivation, and maintenance of orchards and 356 357 gardens, Iranian cuisine has many rice-based dishes, uses dried fruits as key ingredients, and is known for regional breads prepared by diverse ethnic groups (Karizaki, 2017). We focus 358 359 on domestic tourism for several reasons. First, given the current sanctions against Iran, international tourist numbers have dwindled leaving the industry reliant on domestic 360 travellers (Taheri, Gannon and Kesgin, 2019). Second, studies into Iranian domestic tourism 361 362 often focus on urban areas, pilgrimage sites, and holidays to the Caspian Sea (Seyfi and Hall, 2018); overlooking regional offerings. *Third*, interactive cookery classes demonstrating the 363 nuances of Iranian cuisine have grown in recent years (ITTO, 2020). Major cities (e.g., 364 Tehran, Isfahan, Tabriz) have prioritized developing interactive cooking classes in order to 365 promote local culinary heritage to domestic travellers (ITTO, 2020). Thus, this study 366 367 contends that domestic tourist participation in Iranian cookery classes serves as a context worthy of greater attention. 368

369 4.2 Sample and data collection

Data was collected from those attending three cooking classes, each offering similar experiences, within a major Iranian city. All had travelled from elsewhere in Iran and are thus domestic tourists. Participants attended these classes to learn about regional cuisine alongside peers in an interactive setting; a core antecedent of a desire to co-create. At the participants' request, identifiable information is anonymised. A self-administrated, face-to-face questionnaire was employed. This questionnaire used back-translation to avoid language errors, and was checked by native academics fluent in Farsi *and* English. A pilot study was used to check questionnaire statements prior to data collection. The questionnaire was developed based on conversational interviews and an extensive literature review. Fifteen customers per class were interviewed to identify factors influencing the degree of co-creation experienced within the cooking classes, minimising common method bias (CMB).

As data was collected from a single-source, CMB required further verification; 381 382 participant anonymity was assured and dependent and independent variables were located in 383 different parts of the questionnaire. Further, Harman's one factor test was employed. The findings of the unrotated exploratory factor analysis detected six factors with eigenvalues >1, 384 385 explaining 74.13% of total variance, with the first factor showing 41.87% (<50% suggested 386 value); thus CMB was not violated. The questionnaire was reviewed by three local academics to ensure face validity. Based on their comments, changes were made to increase statement 387 388 clarity. G*Power was used to calculate minimum sample size based on power analysis (Faul et al., 2009). To achieve a power of 0.95 for the proposed framework, G*Power indicated a 389 390 minimum sample of 138. Overall, 575 usable questionnaires were collected over 3-months in 2018. Regarding participant age, 23% were 18-25, 53% were 26-40, and 24% were 41+. 391 392 Overall, 58% of respondents were female.

393 4.3 Measures

To ensure content validity, all items and measures were adapted from previous studies: knowledge (3-items) and physical environment (3-items) (Im and Qu, 2017), service quality (3-items) (Jung *et al.*, 2017), and degree of co-creation (4-items) (Grissemann and Stokburger-Sauer, 2012). Serious leisure (higher-order) was underpinned by two dimensions: reflective (4-items) and recreational (4-items). These were revised from Taheri *et al.* (2014) and Curran *et al.* (2018). MacKenzie *et al.* (2005, p.715) argue that higher-order 400 measurements represent "the conceptual distinctions that the researcher believes are 401 important...the most powerful means of testing and evaluating the construct". Participants 402 were invited to indicate their agreement/disagreement with statements using a 5-point Likert-403 type scale ("1=strongly disagree"; "5=strongly agree"). **Table 1** presents all items under each 404 measure.

405

TABLE 1

406 *4.4 Statistical procedure*

Partial least squares structural equation modelling (PLS-SEM) was used to assess the 407 408 research model. It offers vigorous findings for data with both normal and non-normal distributional properties (Hair et al., 2014). Skewness and kurtosis were identified for all 409 410 questionnaire statements (acceptable from -3 to +3) (Mardia, 1970). Results showed the 411 assumption of normality was questioned; thus PLS-SEM is appropriate (Table 1). PLS-SEM can be used for reflective, formative, and higher-order modes. Serious leisure was measured 412 in higher-order mode. SmartPLS 3.2.4 (5,000 resamples) facilitated measurement and 413 414 structural model testing (Ringle et al., 2014).

415 **5. Results**

416 5.1 Measurement model

Following a two-stage approach, serious leisure was established as a second-order composite construct. Six reflective exogenous and one composite endogenous constructs were assessed. To evaluate the measurement model in PLS-SEM, several tests were used. To test indicator reliability, construct reliability, and the convergent validity of the measurement model, outer loadings of associated items for each reflective construct, weights of the second-order construct, composite reliability (CR), Dijkstra-Henseler's rho (ρ A), Cronbach's Alpha (α), AVE^a=average variance extracted, and AVE^b= percentage of variance of indicator explained by the latent variable (Hair *et al.*, 2010) were measured for each reflective first-order and second-order construct. The loading and weights must be >0.7, CR>0.7, α >0.6, ρ A>0.7, and the AVE^a or AVE^b>0.5 to establish reliability and convergent validity (Hair *et al.*, 2010). Loadings and weights >0.5 and <0.7 remain acceptable if CR and AVE values meet the threshold (Hair *et al.*, 2010). **Table 1** shows indicator reliability, construct reliability, and convergent validity for the data collected.

Discriminant validity was established via two tactics. First, per Fornell and Larcker 430 (1981), the square root of the AVE for each first-order and second-order construct surpassed 431 432 the value of their respective correlations (Table 2). Correlations among all first-order constructs were <0.70; hence were suitably distinct. Second, Henseler et al.'s (2015) 433 discriminant validity approach based on the multitrait-multimethod matrix, to test 434 discriminant validity using heterotrait-monotrait (HTMT) ration of correlations, was used. 435 Using HTMT, discriminant validity was achieved; all HTMT_{0.85} criterion values (ranging 436 0.44-0.63) were below the threshold (0.85). Thus, discriminant validity was established. 437

438

TABLE 2

439 5.2 Structural model and key findings

Variance inflation factor (VIF) values were identified to establish collinearity. Per **Table 1**, all VIF values were below the threshold (5) (Hair *et al.*, 2010), suggesting that structural model collinearity was not an issue. Prior to assessing hypotheses, effect sizes (f^2), predictive relevance (Q^2) and Standardized Root Mean Square Residuals (SRMR) were calculated (Henseler *et al.*, 2015). Cohen's f^2 indicates 0.01 (small), 0.06 (medium), and 0.14 (large) effects using SEM. **Table 3** indicates f^2 for significant direct paths within the model. Most direct paths demonstrate medium or large f^2 for direct relationships. Following the blindfolding procedure, Q^2 indicates how well data can be reconstructed empirically using the model and PLS-SEM parameters. All Q^2 values are >0. Therefore, Q^2 values for endogenous variables hold predictive relevance. The model SRMR value was 0.068; lower than Henseler *et al.*'s (2015) recommended value (0.08).

451 The model explains 32% of serious leisure, 45% of perceived physical quality, 35% of service quality, and 52% of co-creation. Per Table 3, serious leisure demonstrated a direct 452 453 relationship with perceived physical environment (β =0.55,t=21.06) and service quality $(\beta=0.43, t=12.41)$. Physical environment had a direct relationship with service quality 454 knowledge $(H3:\beta=0.33,t=11.82);$ and was directly related to serious 455 leisure 456 (H4:*β*=0.37,*t*=12.11). Finally, serious leisure $(H5:\beta=0.29, t=8.29),$ knowledge (H6: β =0.43,t=17.29), physical environment (H7: β =0.53,t=8.28) and service quality 457 (H8: β =0.66, t = 34.28) had direct relationships with degree of co-creation. 458

459

TABLE 3

460 5.3 Post-hoc analysis of indirect effects

461 Mediation analysis was conducted via bootstrapping (Williams and MacKinnon, 2008). A 95% confidence interval (CI) of parameter estimates (5,000 resamples) was employed. The 462 results show serious leisure indirectly affects degree of co-creation through perceived 463 physical environment (indirect effect=0.21;t=8.33;p<0.001;CI=[0.17, 0.26]). As the direct 464 effect was significant, perceived physical environment partly mediates the impact of serious 465 leisure on degree of co-creation. The findings also indicate that serious leisure influences 466 467 degree of co-creation through service quality (indirect effect=0.28;t=10.22;p<0.001;CI=[0.24, 0.33]). 468

469 **6. Discussion and Conclusions**

471 This study evaluates a model of co-creation and its antecedents in the context of domestic 472 Iranian culinary tourism, arguing that serious leisure and terroir (physical and social) can explain the relationships between prior knowledge, physical environment, service quality, 473 474 and degree of co-creation in cooking class experiences. Recognizing the physical and social aspects of terroir, the findings illustrate how prior culinary knowledge and serious leisure 475 shape cooking class participation and co-creation. We thus demonstrate the potential links 476 477 between food, place, and local community that enhance the gastronomic attractiveness of destinations as suggested by Hillel et al. (2013). 478

479 Previous research into serious leisure (Curran et al., 2018) argues that while participants engage in activities for enjoyment (recreational dimension), some also seek to 480 481 develop new skills, express or reaffirm self-identity, and socialize with likeminded individuals (reflective dimension). Our model extends culinary tourism literature by showing 482 483 that domestic cooking class tourists value both the recreational and reflective benefits of 484 serious leisure, driven by pre-existing knowledge of food production and consumption. During cooking classes, perceptions of the physical and social aspects of the experience 485 influence co-creation. The physical environment enables co-creation by providing tangible 486 evidence of the physical aspects of terroir, whereas interactions with local chefs, educators, 487 and peers contribute to service quality while increasing participant understanding of the 488 489 social aspects of terroir. Accordingly, our model confirms the importance of serious leisure, service quality, and the physical environment in shaping co-creation. 490

491 6.2 Theoretical implications

492 The findings confirm that a desire to develop skills and the opportunity to display 493 one's cooking knowledge impacts upon how tourists evaluate the tangible cooking class 494 environment. Supporting H1, a positive relationship was found between serious leisure and the perceived physical environment. This suggests that opportunities for tourists to express 495 themselves through cooking, the social experience, and associated fun and enriching 496 497 activities therein influence the perceived attractiveness of premises. Seeking to express one's self-identity while experiencing something enjoyable and fun, domestic tourists use the 498 perceived quality of the premises as a surrogate to assess the extent to which the experience is 499 500 co-created. Therefore, the evaluation of physical terroir within the cooking class environment is shaped by considerations pertaining to serious leisure. This extends the concept of terroir 501 502 from wine tourism literature (Sjölander-Lindqvist et al., 2019) to the cooking class context by highlighting how serious leisure influences perceptions of the physical environment, 503 504 stimulating experiential value from participation.

505 The positive relationship between serious leisure and service quality (H2) attests to 506 the importance of interaction within cooking classes. As both recreational and reflective dimensions influence perceptions of service quality, the ability to augment one's culinary 507 508 knowledge via an enriching experience may encourage tourists to interact with others. This allows them to understand the social aspects of terroir while evaluating the experience 509 510 (Taheri et al., 2018). Interaction with locals provides opportunities to share practices around 511 food preparation and consumption; contributing to the authenticity of cooking class experiences (Hillel et al., 2013). When such interactions take place between tourists and local 512 experts (e.g., chefs, farmers, educators), there is an opportunity to showcase and reinforce the 513 514 social aspects of terroir, developing destination attractiveness. This is unsurprising given food tourism is often driven by the pursuit of authenticity (Boesen et al., 2017) and service quality 515 impacts perceived experiential value (Robinson et al., 2018). This echoes studies that suggest 516 that physical environment and service quality shape experiential value (Kivela and Crotts, 517

518 2006), but we extend this by demonstrating that prior culinary knowledge and motives of 519 participation are critical antecedents to co-creation.

Prior studies demonstrate the impact of positive evaluations of the physical 520 environment on service quality perceptions (Hungenberg et al., 2019). Per H3, a similar 521 522 relationship emerges within cooking classes. The attractiveness, cleanliness, and atmosphere of the premises influence perceptions of service excellence, communicating the physical and 523 524 social aspects of terroir. Likewise, knowledge of food culture influences the experiential value derived from food tourism (Robinson et al., 2018). This study shows the positive 525 influence of previous knowledge of food production, cooking, and delivery processes 526 527 consistent with the serious leisure view of culinary tourism (H4). Participants actively seek to 528 extend this knowledge, demonstrating their own expertise to others in the process. This desire to display one's identity and skills, alongside opportunities for self-development, complement 529 530 the traditional motives of learning and socialization associated with experiential tourism 531 (Gannon et al., 2017).

532 Yet, serious leisure seekers are not solely driven by skill acquisition and socialization (Cohen-Gewerc and Stebbins, 2013). In co-created experiences, the presence of others fosters 533 534 relationship building and group identity (Gannon, Taheri and Olya, 2019). Per H5, the reflective and recreational dimensions of serious leisure drive tourists to engage in cooking 535 classes. This can positively impact their pursuit of co-created experiences. The findings 536 537 suggest that tourists who participate in cooking classes are therefore willing to actively prepare for the class and make suggestions about how to improve the experience. Thus, 538 539 acquiring and sharing knowledge becomes embedded in this form of experiential 540 consumption, confirming cooking classes as important vessels for co-creation (Agyeiwaah et al., 2019). 541

542 Further, prior culinary knowledge positively impacts on the extent to which tourists seek co-creation opportunities (H6). Cognitive aspects of an experience (e.g., knowledge and 543 learning) can act as enablers, stimulating engagement (Cordina et al., 2019; Storey and 544 Larbig, 2018). In the cooking class context, the greater a tourist's knowledge of food 545 production, cooking, and delivery processes, the greater their desire for co-created 546 experiences. This echoes studies suggesting higher levels of knowledge increase consumer 547 548 participation in co-created experiences (Im and Qu, 2017). As the physical environment can also stimulate sensory experiences (Kivela and Crotts, 2006), it is unsurprising that a positive 549 550 relationship between perceived physical environment quality and degree of co-creation emerged (H7). Attractive premises increase tourists' willingness to co-create, extending 551 findings from alternative contexts (Mathis et al., 2016). Finally, this study demonstrates that 552 553 a tourist's desire to co-create experiences is positively influenced by their perceptions of service quality (H8). Having quality concerns at the forefront of service delivery can enhance 554 the experience for tourists and stimulate their desire to engage in co-creation. Previous 555 studies have suggested this, albeit with little empirical evidence (Wijaya et al., 2017). 556

557 6.3 Practical implications

The model developed and tested in this study has several practical implications with respect 558 559 to designing and managing cooking classes. It suggests that participants seek various outcomes ranging from knowledge acquisition and sharing, developing positive perceptions 560 561 of self, and having an enjoyable time. This implies that industry managers should embrace co-creation in order to better-fulfil participant desires. As participants' prior culinary 562 563 knowledge shapes their expectations, extending tourists' knowledge of regional cuisines can be achieved in several ways. Our findings suggest that prioritizing the communication of the 564 physical and social aspects of terroir underpins this. This echoes Hillel et al.'s (2013) 565

566 suggestion that the attractiveness of gastronomic destinations is contingent upon 567 demonstrating the link between cuisine, place, and local community.

The findings emphasize the importance of the physical environment and service 568 quality as touchpoints when delivering interactive cooking experiences. Co-creation emerges 569 570 in environments that are carefully designed to be attractive. The findings thus encourage industry managers to design premises that are visually stimulating, tactile, and hold olfactory 571 appeal in order to improve tourists' perceptions of the potential for co-creation therein. Given 572 573 the importance of interaction with others, those offering cooking classes should train staff on 574 the terroir related to local cuisine and ways to improve interaction quality; emphasising 575 narratives and storytelling in order to deliver experiences that demonstrate how co-created 576 cooking classes can embody the combined physical and social terroir of regional culinary heritage. 577

The findings also have broader implications for hospitality education in Iran. By 578 579 opening the door for students and staff to engage with tourists though cooking classes, these 580 institutions could develop a distinct image and reputation underpinned by quality and authenticity. Increasing domestic tourist interest in cooking classes offers opportunities for 581 582 hospitality schools to generate additional revenue in times of economic sanctions. These schools can meaningfully contribute to a better understanding of regional cooking practices 583 by sharing traditional skills with visitors, contributing to cultural understanding in the 584 585 process. Hospitality schools can use this opportunity to revive traditional cooking techniques and teach participants a combination of traditional and contemporary Iranian culinary 586 practices. 587

588 6.4 Limitations and future research

589 The study extends extant literature by highlighting how prior culinary knowledge and serious 590 leisure combine to influence tourists' perceptions of experience quality, alongside their willingness to co-create culinary consumption. However, it is not without limitations. First, 591 592 the proposed model was tested on tourists participating in three cooking classes. These cooking classes represent only one type of culinary experiences offered to tourists in Iran. 593 Future studies should test the proposed model on tourists undertaking other participative 594 595 culinary experiences. Second, while we used the concept of terroir (physical and social aspects) as the theoretical lens for explaining some of our findings, this concept was not 596 597 explicitly measured. Future studies should measure how physical and social aspects of terroir 598 directly influence co-creation and other experiential aspects of the cooking class. Third, all 599 participants were domestic tourists, implying some familiarity with Iranian cooking practices. 600 Future studies should investigate international tourists visiting Iran, collecting data from 601 participants with different experience and knowledge levels, before testing the model across alternate locales. Finally, perceived quality is assessed using two constructs: the quality of (i) 602 603 the physical environment and (ii) services offered therein. Future studies could also incorporate assessments of *food* quality as third dimension of perceived quality. 604

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- **Figure 1**. Proposed conceptual model

| Construct/Underlying Items | <i>t</i> - | Standard | Mean | SD | Skewness | Kurtosis |
|---|------------|----------|-------|-------|----------|----------|
| | value | loading | | | | |
| Sup 1: Kesuits of the assessment of measurement | | | | | | |
| noaei jor jirst-oraer constructs | | | | | | |
| Keflective dimension | | | | | | |
| $(CR=0.8/;\rho A=0.84;\alpha=0.8;A VE^{2}=0.56)$ | 12 50 | 0.66 | 4 1 1 | 1.07 | 1.04 | 1.00 |
| Attending this cooking class helps me to express | 13.59 | 0.66 | 4.11 | 1.07 | -1.24 | -1.86 |
| who I am Attending this cooling close cllows me to dieplay | 20.17 | 0.91 | 2.80 | 1 1 2 | 1 1 4 | 1 70 |
| Attending this cooking class allows the to display | 50.17 | 0.81 | 5.89 | 1.12 | 1.14 | -1.79 |
| my knowledge and expertise on certain cooking | | | | | | |
| Subjects | 0 77 | 0.70 | 4 1 2 | 1 22 | 0.10 | 0.61 |
| how I feel about myself | 0.77 | 0.79 | 4.12 | 1.32 | -0.10 | -0.01 |
| Attending this cooking class allows me to interact | 0 78 | 0.60 | | | 2 /8 | 1.03 |
| with others who are interested in the same things as | 9.70 | 0.09 | | | -2.40 | -1.05 |
| me | | | | | | |
| Recreational dimension | | | | | | |
| $(CR=0.81 \cdot \rho A=0.83 \cdot \sigma = 0.78 \cdot A VF^{a} - 0.55)$ | | | | | | |
| Attending this cooking class is a lot of fun | 12.76 | 0.71 | 4 20 | 1 39 | -4.09 | -2.80 |
| I get a lot of satisfaction from attending this | 16.89 | 0.66 | 3 69 | 1.57 | 3 14 | -3.96 |
| cooking class | 10.07 | 0.00 | 5.07 | 1.57 | 5.17 | 5.70 |
| I find attending this cooking class a refreshing | 30.23 | 0.89 | 4 05 | 1 45 | -2 62 | -3 40 |
| experience | 30.23 | 0.09 | 1.05 | 1.10 | 2.02 | 5.10 |
| Attending this cooking class is an enriching | 18.78 | 0.72 | 3.83 | 1.12 | -4.01 | -1.95 |
| experience | 101/0 | 0.72 | 0100 | | | 1170 |
| $Knowledge(CR=0.8:\rhoA=0.83:\alpha=0.80:AVE^{a}=0.61)$ | | | | | | |
| I know a lot about food production, cooking, and | 20.49 | 0.71 | 3.89 | 1.65 | 2.06 | -0.30 |
| delivery processes | | | | | | |
| I know a lot about how to judge the quality of food, | 18.57 | 0.68 | 3.27 | 1.09 | 2.13 | -2.66 |
| cooking, and service delivery processes | | | | | | |
| Compared with an average person, I think I know | 19.89 | 0.77 | 4.11 | 1.58 | 1.46 | -0.30 |
| more about food production, cooking ,and service | | | | | | |
| delivery processes | | | | | | |
| Service | | | | | | |
| <i>quality</i> (CR=0.83; <i>ρ</i> A=0.85;α=0.81;AVE ^a =0.66) | | | | | | |
| I believe that the general service quality of the | 16.57 | 0.85 | 3.27 | 1.65 | 3.69 | -3.27 |
| cooking class is high. | | | | | | |
| Overall, I consider the cooking class service to be | 18.89 | 0.81 | 3.25 | 1.30 | 2.80 | 1.76 |
| excellent. | | | | | | |
| The quality of the cooking class service is generally | 12.08 | 0.83 | 4.11 | 1.01 | -1.24 | -2.49 |
| excellent. | | | | | | |
| Perceived physical environment | | | | | | |
| (CR=0.8;ρA=0.91;α=0.86;AVE ^a =0.71) | | | | | | |
| This cooking class has a pleasant atmosphere. | 15.13 | 0.73 | 3.78 | 1.23 | -2.11 | -2.55 |
| The location of this cooking class was clean. | 40.02 | 0.71 | 3.88 | 1.27 | -1.30 | -1.51 |
| The location of this cooking class was attractive. | 31.00 | 0.88 | 3.21 | 1.09 | -2.28 | -3.66 |
| Degree of co-creation | | | | | | |
| $(CR=0.84; \rho A=0.85; \alpha=0.81; AVE^{a}=0.73)$ | | | | | | |
| I have been actively involved in preparing for this | 17.05 | 0.76 | 3.73 | 1.60 | -1.81 | 3.22 |
| class. | | | | | | |
| I have used my experience from previous training | 19.07 | 0.73 | 4.11 | 1.48 | -1.61 | -2.31 |

Table 1. Measurement model and descriptive statistics.

| | to prepare for this class. | | | | | | |
|-----|--|----------|----------------------|--------------------|---------|-----------------------|------------|
| | The idea of how to arrange this class was suggested | 37.09 | 0.79 | 4.78 | 1.39 | -3.73 | 4.11 |
| | by me. | | | | | | |
| | I have spent a considerable amount of time | 31.07 | 0.84 | 4.17 | 1.22 | -2.33 | -2.81 |
| | preparing for this class. | | | | | | |
| | Step 2: Results of the assessment of measurement | | | | | | |
| | model after generating second-order construct | | | | | | |
| | (serious leisure) | | | | | | |
| | (CR=0.8; \rho A=0.81; \alpha=0.8; AVE^b=0.66; VIF=1.38) | | | | | | |
| | Reflective(CW=0.94) | 27.02 | 0.72 | | | | |
| | Recreational(CW=0.95) | 30.29 | 0.77 | | | | |
| 809 | Note: Significant at <i>t</i> -value>1.96 at <i>p</i> -value<0.05; <i>t</i> -v | value>2. | 57 at <i>p</i> -valu | e<0.01; <i>t</i> - | value>. | 3.29 at <i>p</i> -val | lue<0.001. |
| 010 | | A D'' | . TT 1 | , 1 | A 171 | a | |

 α =Cronbach's alpha;CR=composite reliability; ρ A=Dijstra-Henseler's rho;AVE^a=average variance 811 extracted;AVE^b= percentage of variance of indicator explained by the latent variable;CW=correlational weights

812 of first-order construct on second-order construct;VIF= the variance inflation factor.

Table 2. Correlation matrix

| | (1) | (2) | (3) | (4) | (5) | (6) | (7) |
|-----------------------------------|------|------|------|------|------|------|------|
| (1)Service quality | 0.81 | | | | | | |
| (2)Degree of co-creation | 0.41 | 0.85 | | | | | |
| (3)Serious leisure | 0.63 | 0.43 | n/a | | | | |
| (4)Knowledge | 0.58 | 0.41 | 0.51 | 0.78 | | | |
| (5)Perceived physical environment | 0.51 | 0.56 | 0.55 | 0.51 | 0.84 | | |
| (6)Reflective | 0.58 | 0.67 | 0.60 | 0.55 | 0.60 | 0.74 | |
| (7)Recreational | 0.54 | 0.34 | 0.60 | 0.57 | 0.46 | 0.48 | 0.74 |

Note: Square root of AVE (**diagonal**);Serious leisure is absent as this construct was operationalised as a higher-order model, with AVEs only relevant to its dimensions.

Table 3. Effect size (direct paths)

| Direct Paths | Path | P value | f^2 | Effect size | Supported? |
|---|-------------|-----------------|-------|-------------|------------|
| | coefficient | | | | |
| Serious leisure→Perceived physical environment | 0.55 | <i>p</i> <0.001 | 0.24 | Large | Supported |
| Serious leisure \rightarrow Service quality | 0.43 | <i>p</i> <0.001 | 0.17 | Large | Supported |
| Perceived physical environment→Service quality | 0.33 | <i>p</i> <0.001 | 0.11 | Medium | Supported |
| Knowledge→Serious leisure | 0.37 | <i>p</i> <0.001 | 0.05 | Small | Supported |
| Serious leisure→Degree of co- creation | 0.29 | <i>p</i> <0.001 | 0.09 | Medium | Supported |
| Knowledge \rightarrow Degree of co-creation | 0.43 | <i>p</i> <0.001 | 0.12 | Medium | Supported |
| Perceived physical environment→Degree of co-creation | 0.53 | <i>p</i> <0.001 | 0.14 | Medium | Supported |
| Service quality→Degree of co- creation | 0.66 | <i>p</i> <0.001 | 0.26 | Large | Supported |